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Hough Transform: A Case Study of Line Detection

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Outline

- Introduction
 - History
 - Purpose
 - Idea
- Detection Algorithm
 - Shape Parameterization
 - Parameter Voting





Introduction

- History

- It is an algorithm patented by **P. Hough** in 1962.
- It was used for lines and simple polygons in 1972.

R. Duda and P. Hart, "Use of the Hough Transformation to Detect Lines and Curves", Commun ACM, 1972

- It was generalized to arbitrary shapes in 1981.

Ballard DH, "Generalizing the Hough Transform to Detect Arbitrary Shapes," Pattern Recognition, 1981.





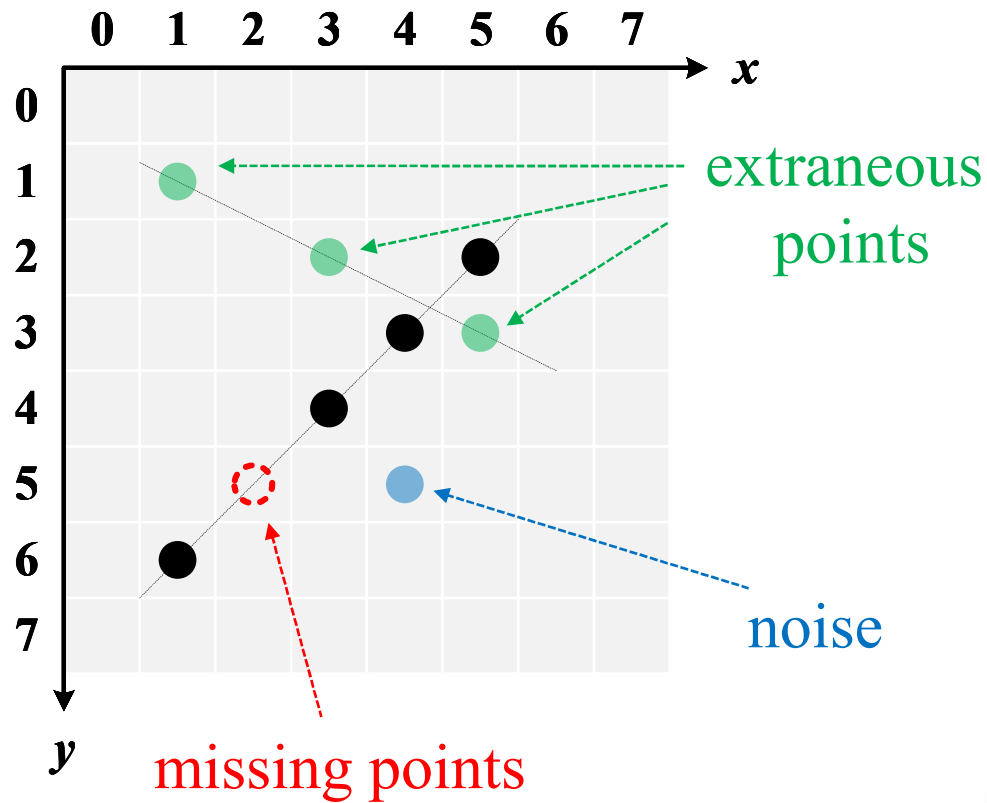
Introduction

- Purpose
 - detect the shape from the boundary points but in presence of imperfections.
 - **missing points**: some boundary points are not detected from edge detector
 - **extraneous points**: some detected boundary points may come from other objects
 - **noise**: some non-boundary points may also be detected as boundary points.



Introduction

- Purpose





Introduction

- Idea

- **Global Approach:** use all boundary points for shape detection $\Rightarrow$ permit missing boundary points

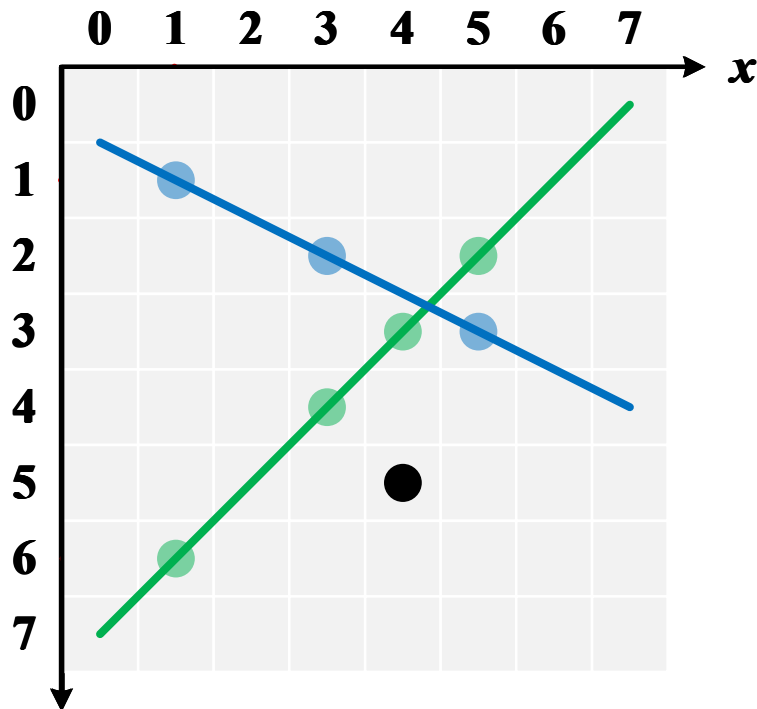
- **Voting Scheme**

- count occurrence number of the parameter values.
- take the parameter values with higher votes as the estimation results.

$\Rightarrow$ alleviate the effect from extraneous and noisy points



Introduction



$$y = ax + b$$

↓ slope ↓ intercept

b_{min}	...	...	b_{max}		
1	1		1		
	2			1	1
1	1	1		1	1
	2		2		1
1	1	2		2	
1	4	1	3	1	2
1	1	2		1	
	2		1		1

a_{max}
⋮
 a_{min}

parameter
accumulator



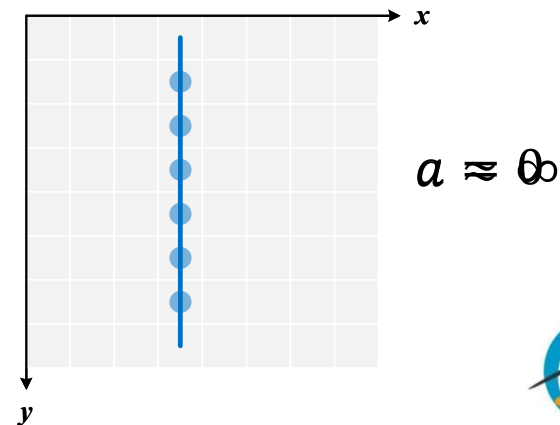
Detection Algorithm

- Shape Parameterization
 - formulate the shape detection as parameter estimation problem.

$$y = ax + b \implies (a, b) \text{ estimation}$$

- **condition:** all parameters must have finite ranges.

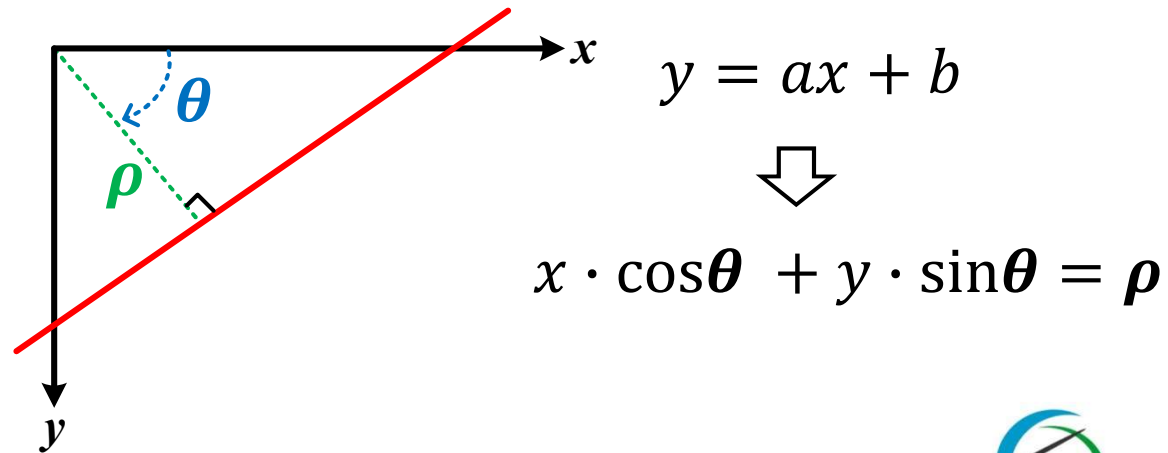
slope parameter a
has infinite range





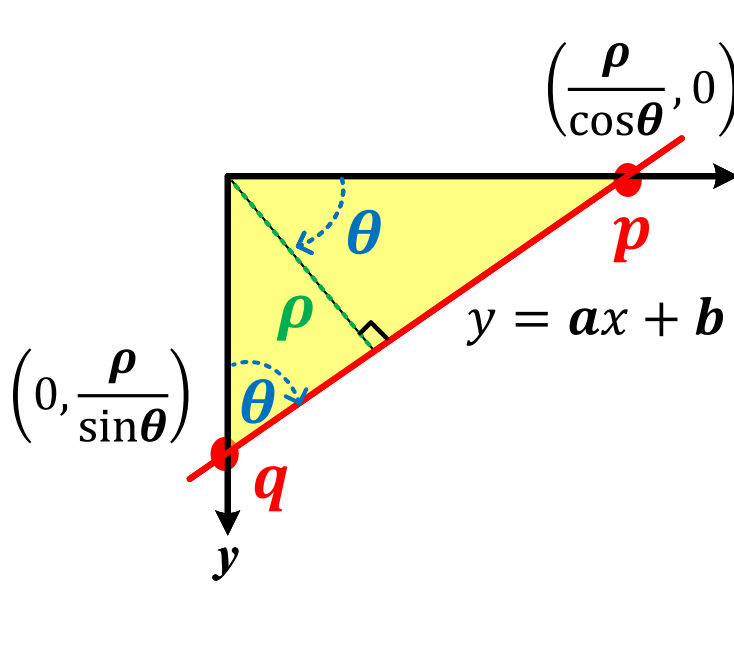
Detection Algorithm

- Shape Parameterization: Line Detection
 - use (ρ, θ) instead of (a, b) parameter space
 - ρ : the distance between the line and the origin
 - θ : the angle of the vector from the origin to the norm



Detection Algorithm

- Shape Parameterization: Line Detection
 - use (ρ, θ) instead of (a, b) parameter space



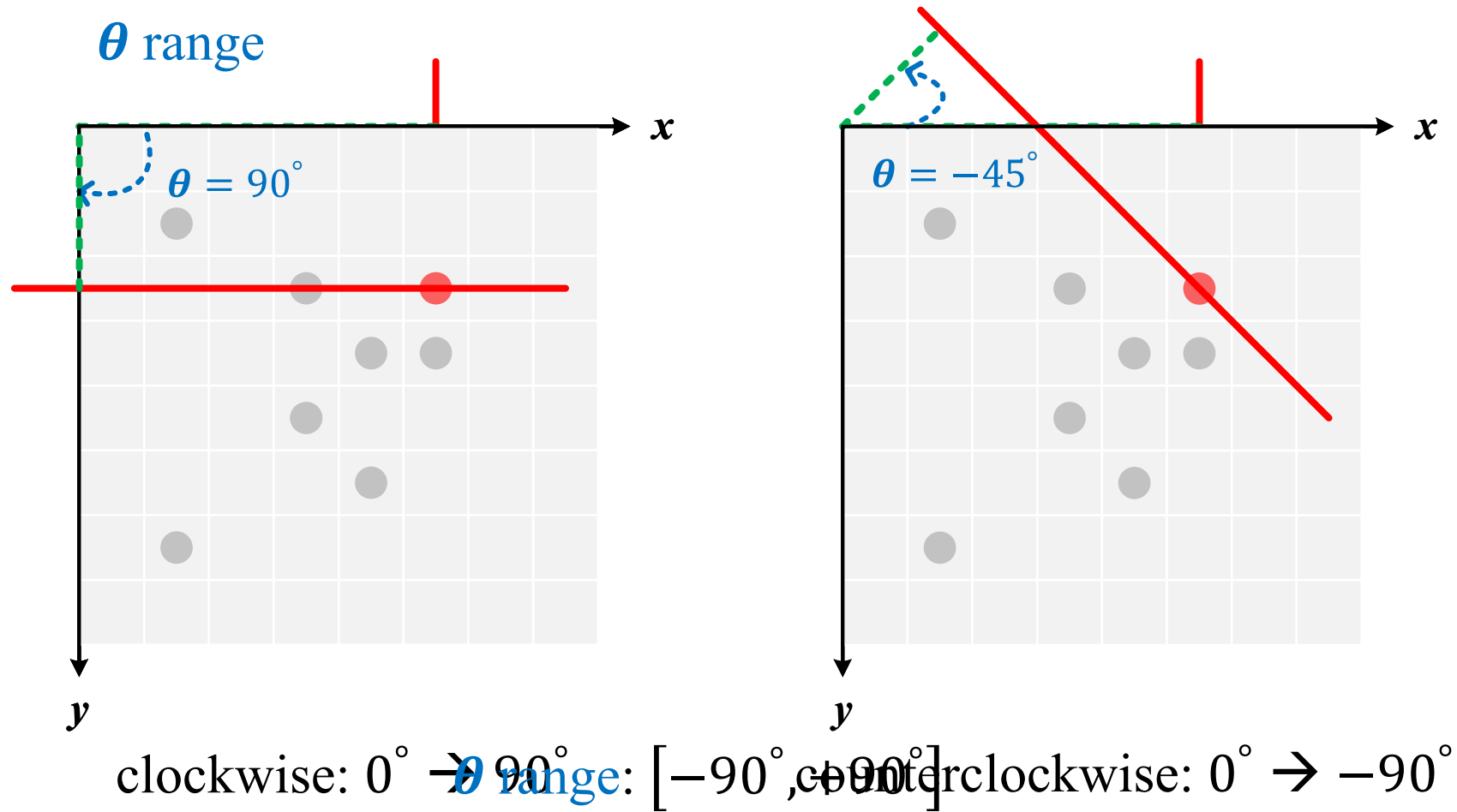
$$a = \frac{\left(\frac{\rho}{\sin\theta} - 0\right)}{\left(0 - \frac{\rho}{\cos\theta}\right)} = -\frac{\cos\theta}{\sin\theta} \quad b = \frac{\rho}{\sin\theta}$$

$$y = ax + b \Rightarrow y = -\frac{\cos\theta}{\sin\theta} \cdot x + \frac{\rho}{\sin\theta}$$

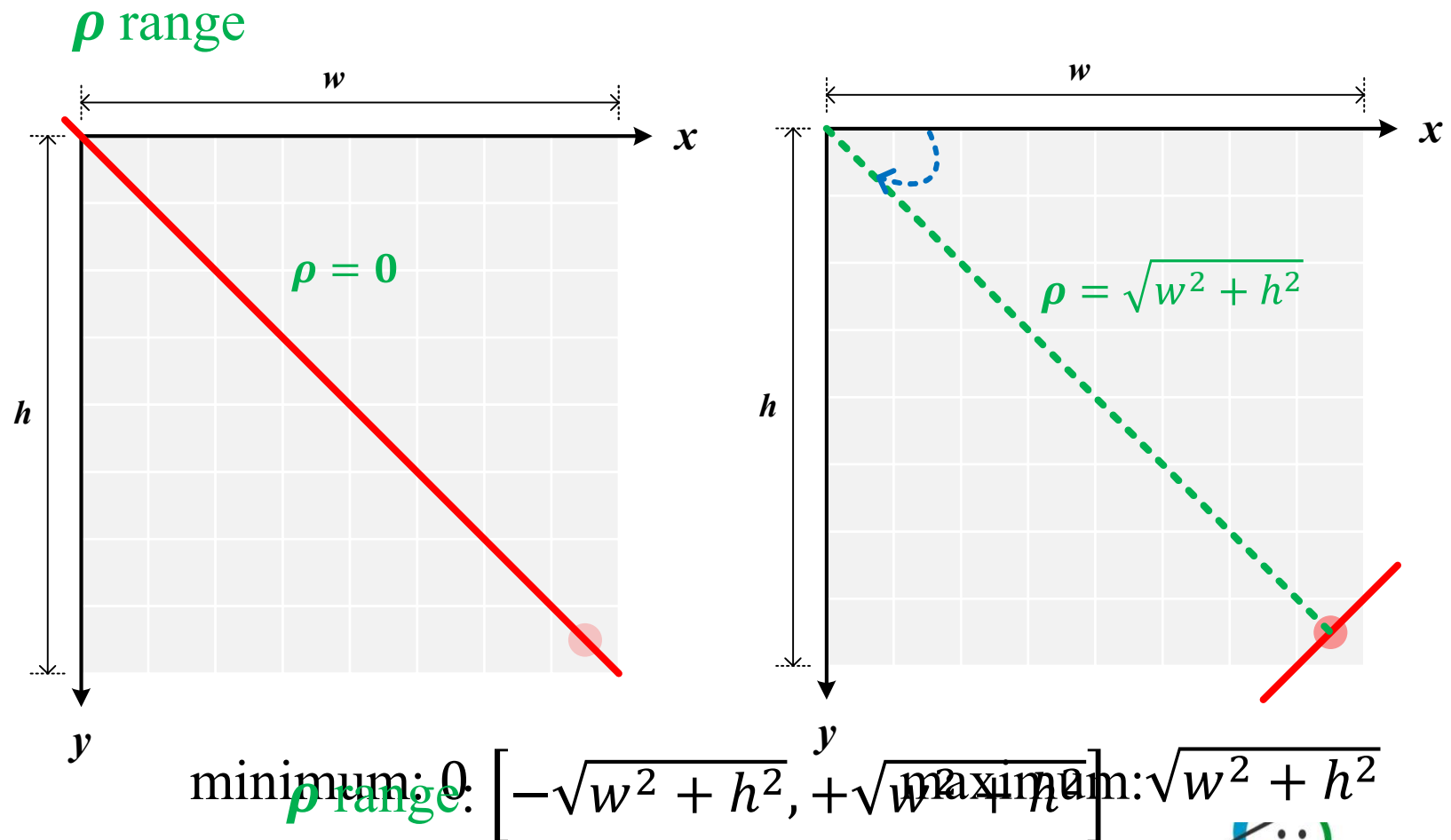
$$\Rightarrow y \cdot \sin\theta = -\cos\theta \cdot x + \rho$$

$$\Rightarrow x \cdot \cos\theta + y \cdot \sin\theta = \rho$$

Detection Algorithm

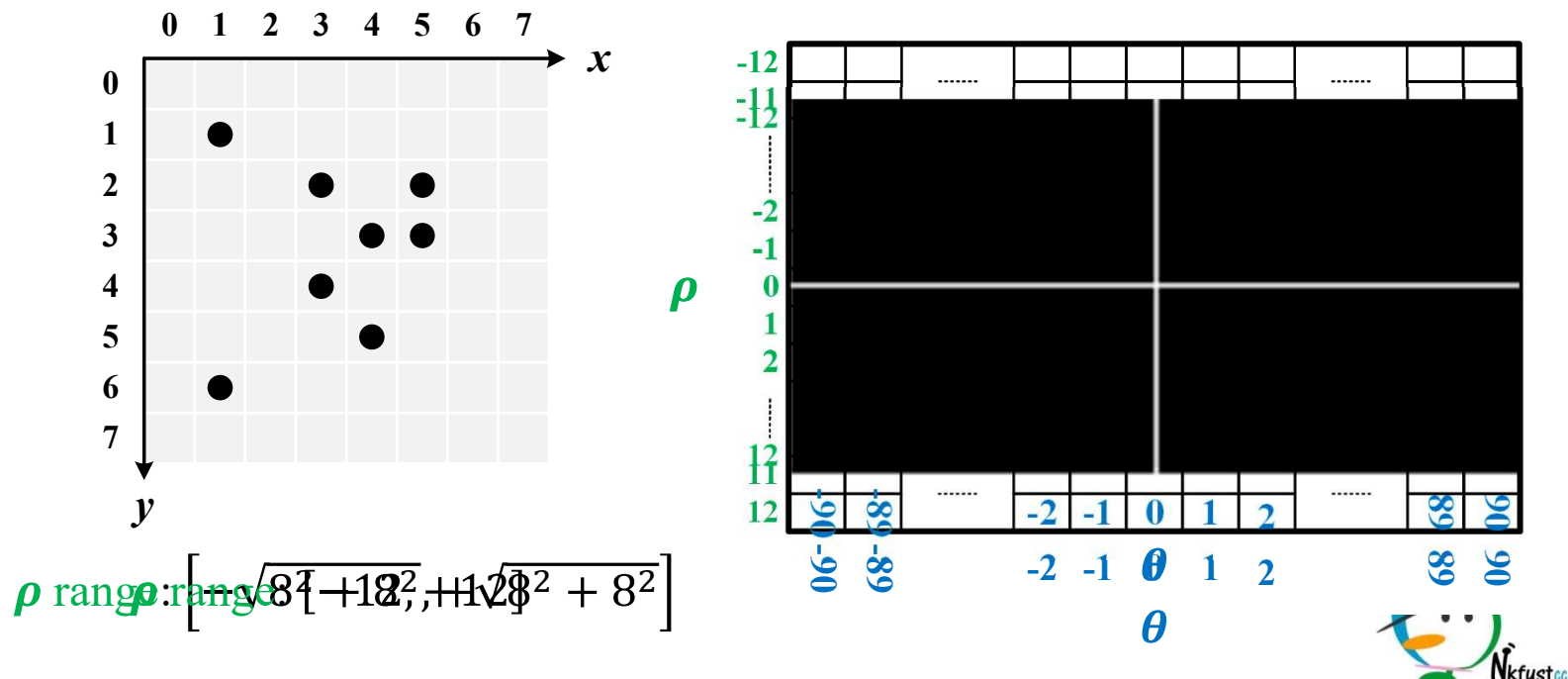


Detection Algorithm



Detection Algorithm

- Parameter Voting
 - quantize parameter space into several bins
 - create a parameter accumulator $A(.)$





Detection Algorithm

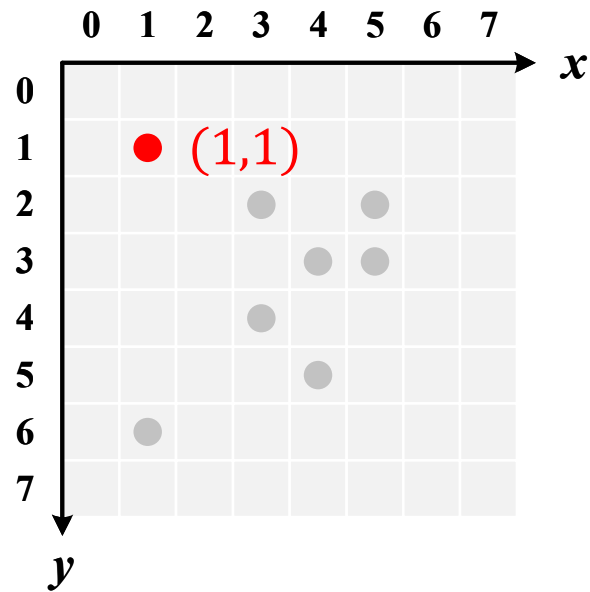
- Parameter Voting
 - take all boundary point $p(x, y)$ for voting all possible parameters.
 - for θ_i from -90 to $+90$
 - compute the ρ_i
$$x \cdot \cos\theta_i + y \cdot \sin\theta_i = \rho_i$$
 - increase the bins $A(\rho_i, \theta_i)$ by one
$$A(\rho_i, \theta_i) = A(\rho_i, \theta_i) + 1$$



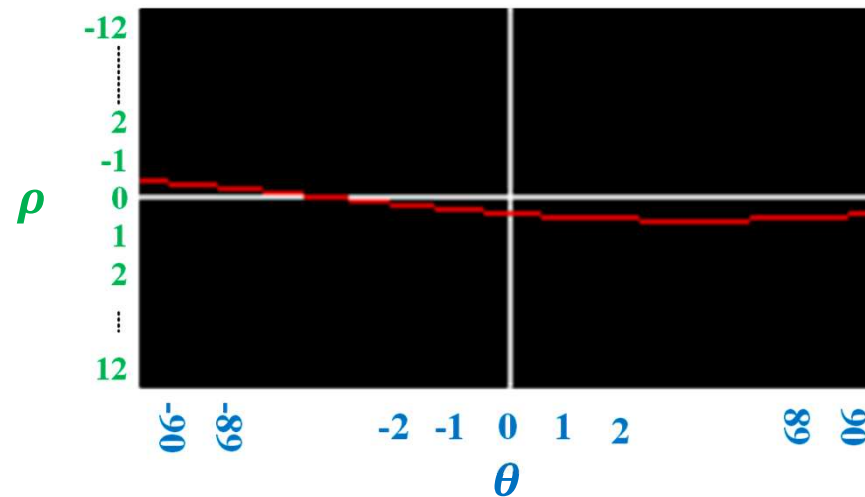
Detection Algorithm

- Parameter Voting

$$\underline{1x} \times \cos\theta_i + \underline{1y} \times \sin\theta_i = \rho_i$$



θ_i	-90°	-89°		0°		89°	90°
ρ_i	-1	-1		1		1	1

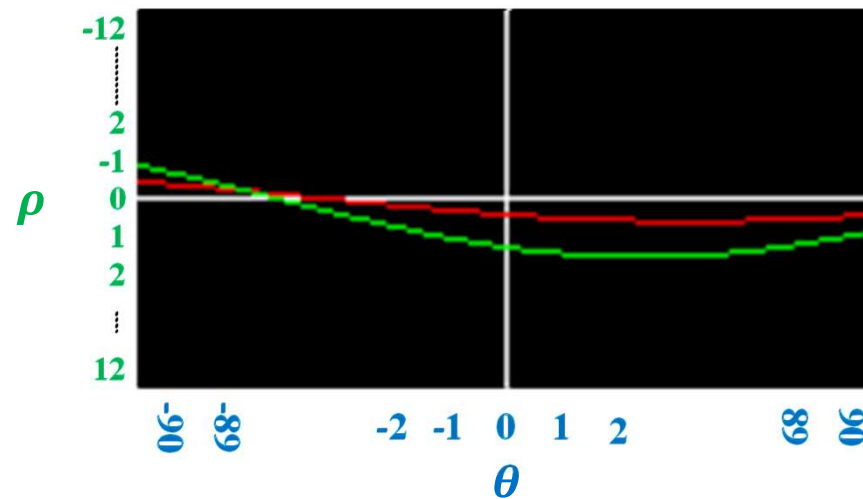
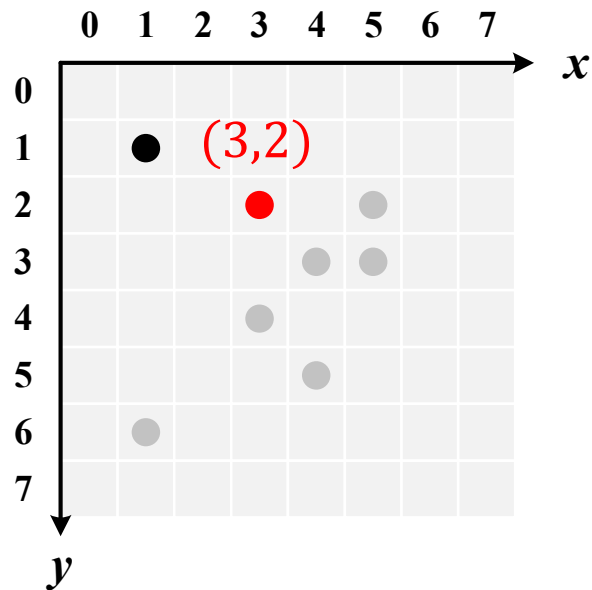


Detection Algorithm

- Parameter Voting

$$\underline{3} \times \cos\theta_i + \underline{2} \times \sin\theta_i = \rho_i$$

θ_i	-90°	-89°		0°		89°	90°
ρ_i	-2	-2		3		2	2

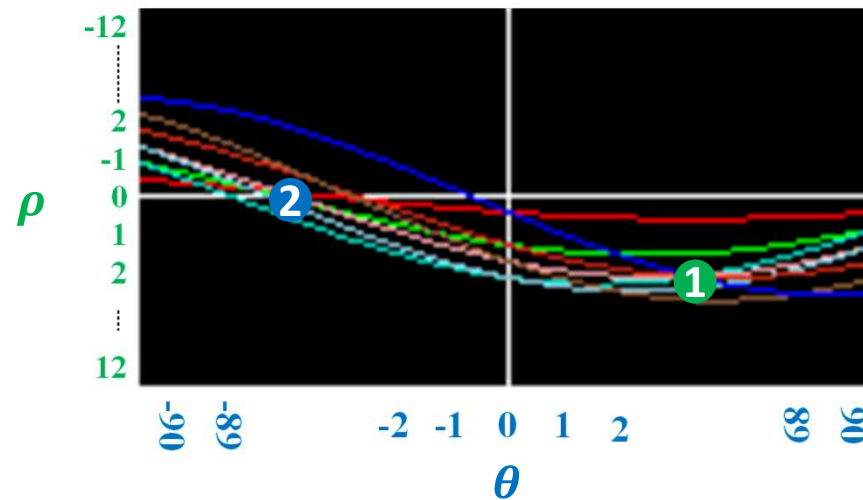
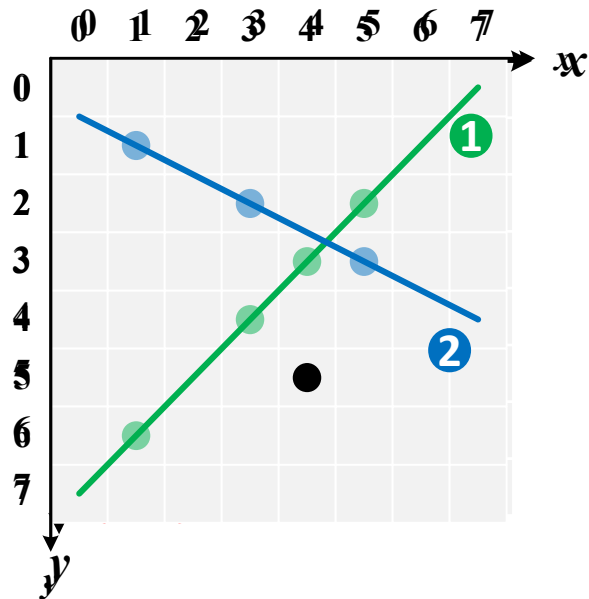


Detection Algorithm

- Parameter Voting

$$\underline{1} \times \cos\theta_i + \underline{6} \times \sin\theta_i = \rho_i$$

θ_i	-90°	-89°		0°		89°	90°
ρ_i	-6	-6		1		6	6



thank you

